

Professor Brian Sauriol

MACA 2200 Digital Editing After Effects

MACA Media & Communication Arts

Avid

Maya

Flash

InDesign

Lightroom

Nuke

Photoshop

After Effects

Illustrator

QuarkXPress

Dreamweaver

Acrobat



Macomb
Community College

MACA 2200 • Introduction / Information

This is an introduction to Digital Editing
Software Applications: • AdobeAfter Effects CS6
Course Description • Instructor • Textbook • Policies

1. Course Title - Digital Editing
Course Number MACA 2200
Room Number R•127-1
2. Instructor
Professor Brian Sauriol • Online portfolio • <http://sauriolillustrations.com/>
Office R•115
Office Hours - TTH - 2-5 PM
Phone 445-7221 (Office/Voice Mail)
E-Mail sauriolb@macomb.edu
3. Textbook (**Optional**) - Creating Motion Graphics with After Effects (CS5, Fifth Edition) and After Effects In Production (2nd Edition for AE 6.5) by Trish and Chris Meyer.
4. Instruction Methods • **HEADPHONES REQUIRED IN CLASS (w/long cable)**
 - Instructors Station Demo's using screen projector
 - Online tutorials • <http://sauriolillustrations.com/Tutorials.html>
 - Handouts and Lectures
 - Students may purchase the Abode CS5 Creative Master Suite for use outside the classroom (PC/Mac) at http://www.journeyed.com/select?school_type_id=2&state_code=MI
5. Grading Policy • Final Grade is based on:

Assignments 60%	Scale:			
Attendance 10%	96-100	A	74-75	C-
Tests 10%	94-95	A-	72-73	D+
Mid-Semester Exam or Project 10%	92-93	B+	66-71	D
Final Exam or Project 10%	86-91	B	64-65	D-
Total 100%	84-85	B-	63 -	E
	82-83	C+		
	76-81	C		
6. Assignment Due Dates
Assignments must be turned in by the due date for full grade consideration. Exceptions are Late assignments that are due to printing delays or canceled lab sessions.
7. Attendance Policy - Four (4) unexcused absences will result in a failing grade (E).
For any excused absence please call or email me prior to the absence.
8. Disk Policy/Supplies
All Macintosh G5 workstations have CD internal burn capability. Please purchase a Flash/Jump/Thumb Drive (**2 Gigs or more**) and/or enough CDR/CDRW disks. **DO NOT alter any system files on any workstation.** Never install software on any MACA workstation or copy software, folders, or files without the permission of MACA Faculty or Lab Techs. **Headphones** w/long cable.
9. **Internet Access.**
Any unauthorized access to the internet will result in immediate dismissal from that day.
A second unauthorized access will result in dismissal from the section!

MACA 2200 • Goals & Objectives

Computer Workstations: Macintosh G5

Software Application: Adobe After Effects CS6

Upon Completion of this course the student will be able to:

1. Produce multimedia graphics in a video editing application.
2. Use various file formats such as TIFF, PICT, Acrobat PDF and EPS for the purpose of import/export with other applications to create motion graphics.
3. Use RGB to CMYK color conversion process to prepare files (RIP files) for proper utilization in a video editing application.
4. Manipulate and composite scanned images with graphics/text to create contemporary digital multimedia presentations.
5. Use video and audio compression codecs for use in various video output media.
6. Create 3-D artwork and visual effects and generate After Effects video movies and sequences.
7. Create portfolio presentations with proper optimization for interactive usage.

MACA 2200 • Shortcuts/Quick Keys

The following are shortcuts for a selected Layer;

1. Anchor Point A
2. Audio Levels L
3. Mask Properties M
4. Opacity Property. T
5. Position Property P
6. Scale Property. S
7. Effects Properties E
8. Show only Properties with Keyframes or Expressions U
9. Show only Modified Properties UU

The following are general shortcuts;

10. Start or stop standard (video) preview Spacebar
11. RAM preview 0 (on numeric keypad)
12. Preview only audio (decimal point on numeric keypad)
13. Hand Tool H
14. Selection Tool V
15. Activate and Cycle through Camera Tools. C
16. Zoom In (Comp, Layer, or Footage) (period on main keyboard)
17. Zoom Out (Comp, Layer, or Footage) , (comma on main keyboard)
18. Rotation Tool W
19. Activate and Cycle through Pen Tools. G
20. Pan Behind Tool Y
21. Type Tool T
22. Set Beginning of Work Area to Current Time B
23. Set End of Work Area to Current Time. N
24. Go to previous Keyframe J
25. Go to next Keyframe K
26. Go to beginning of Composition Home
27. Go to end of Composition End
28. Go forward 1 frame Command Right Arrow or Page Down
29. Go backward 1 frame Command Left Arrow or Page Up
30. Go to Layer In Point. I
31. Go to Layer Out Point O
32. Zoom In time = (main keyboard)
33. Zoom Out time. – (main keyboard)
34. Rulers Command R
35. New Solid. Command Y
36. Move In Point of selected Layer to Current Time [
37. Move Out Point of selected Layer to Current Time.]
38. Trim In Point of selected Layer to Current Time Option [
39. Trim Out Point of selected Layer to Current Time Option]
40. Set Time-Marker on Layer at Current Time *
41. Remove Marker on Layer. Command Click on Marker

MACA 2200 • Shortcuts/Quick Keys

The following are shortcuts for a selected Layer;

1. Anchor Point _____
2. Audio Levels _____
3. Mask Properties _____
4. Opacity Property. _____
5. Position Property _____
6. Scale Property. _____
7. Effects Properties _____
8. Show only Properties with Keyframes or Expressions _____
9. Show only Modified Properties _____

The following are general shortcuts;

10. Start or stop standard (video) preview _____
11. RAM preview _____
12. Preview only audio _____
13. Hand Tool. _____
14. Selection Tool _____
15. Activate and Cycle through Camera Tools. _____
16. Zoom In (Comp, Layer, or Footage) _____
17. Zoom Out (Comp, Layer, or Footage) _____
18. Rotation Tool _____
19. Activate and Cycle through Pen Tools. _____
20. Pan Behind Tool _____
21. Type Tool _____
22. Set Beginning of Work Area to Current Time _____
23. Set End of Work Area to Current Time. _____
24. Go to previous Keyframe _____
25. Go to next Keyframe _____
26. Go to beginning of Composition _____
27. Go to end of Composition _____
28. Go forward 1 frame _____
29. Go backward 1 frame _____
30. Go to Layer In Point. _____
31. Go to Layer Out Point _____
32. Zoom In time _____
33. Zoom Out time. _____
34. Rulers _____
35. New Solid. _____
36. Move In Point of selected Layer to Current Time _____
37. Move Out Point of selected Layer to Current Time. _____
38. Trim In Point of selected Layer to Current Time _____
39. Trim Out Point of selected Layer to Current Time _____
40. Set Time-Marker on Layer at Current Time _____
41. Remove Marker on Layer. _____